# Let’s farm

There is a main character named Sara or Sammy which our player has to choose from. The main character wanted to build a farm with his/her dad, so our main character and his/her dad decided to start a farm. Now our main character and dad are going to build a farm.

# Loop

Diagram

Description automatically generated

# Game World

Graphical user interface, application

Description automatically generated

Graphical user interface

Description automatically generated

# Game object

A picture containing bubble chart

Description automatically generated

Bell: Bell will work as a clock here. One bell = one hour inside the game (20 sec in real-time)

Icon

Description automatically generated

Trees:

Logo

Description automatically generated with low confidence

Apple = 30 bell, Banana = 31 bell, Orange = 33 bell, Mango = 26 bell

Cattles:

Text

Description automatically generated with medium confidence

Cow feed, milk = 5, 10, goat feed, milk = 6, 11, sheep feed, milk, wool = 8, 12, 20, hen feed, egg = 2, 9

Vegetables:

A picture containing diagram

Description automatically generated

Radish = 4 bell, cabbage = 4 bell, radish = 2 bell, broccoli = 5 bell, corn = 3 bell, cucumber = 7 bell

Purchase item:

A screenshot of a cell phone

Description automatically generated with medium confidence

Item price:

Every sellable item will provide 1 coin.

Cat= 20 coins

dog= 35 coins

cat food= 2 coin

dog food = 3 coin

Cats, dogs, and other pets with different colors. They also have feeding time.

# How to play?

In this game, we can scroll the world and use a long tap to the meadow area where the option appears where the player will decide what to keep there and tap to collect the products and go shopping icon to sell products and go to the shop to buy pets and food for pets. Tap and remove the dead plants and rotten fruits.

# Game description

This is a farm game where our mc is free to farm. Mc has to select the land where he wants to put crops or animals. Also, sell the items and buy as many pets as the mc can.